

Eric T Hawkins

Lighting and Compositing Supervisor

Los Angeles, CA
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PROFESSIONAL EXPERIENCE

Dreamworks Animated TV, Glendale —Lighting and Compositing Supervisor

Jan 2017 - March 2025

Led lighting and compositing teams to establish and maintain visual consistency across animated television series, collaborating directly with Global VFX Supervisor and Creative Leadership to achieve the desired artistic vision.

Key Responsibilities:

- Established lighting style guidelines and standards for series, balancing artistic quality with production efficiency
- Supervised lighting artists in setup, rigging, and execution of environment and character lighting
- Developed and documented show-specific compositing tools and workflows
- Managed technical aspects of shot lighting using various production tools (Maya, Nuke, V-Ray)
- Served as primary lighting and compositing representative in production meetings and reviews.
- Consulted on every aspect of asset creation and scripts.
- Collaborated with international Partner Studios to maintain consistent lighting vision
- Partnered with CG Animation Director and Lead Effects Artist to develop creative solutions
- Upheld established render guidelines to maintain production quality and efficiency
- Ensured quality and accuracy of Final Picture Delivery
- Directed and supervised Color Grade

Projects

Lighting and Compositing Supervisor — *Jurassic World Chaos Theory, Croods Family Tree, Dragons Rescue Riders*

March 2018- March 2025

Lighting and Compositing Artist — *Puss in Boots, Teenage Mutant Ninja Turtles, Robot and Monster, Albert*

May 2010 - June 2018

SKILLS

Cinematic Lighting Direction

Compositing Supervisor

Shot Finishing

SOFTWARE

Maya

Nuke

V-Ray

Davinci Resolve

Flow/ShotGrid

Python

AWARDS

Animation Magazine 2024
Rising Stars of Animation

EDUCATION

Full Sail University
Associate's of Computer Animation
July 2004 - November 2006